

SHREDDER

"I hate those
Turtles!"



Power Level: 18 **Concept:** Evil Ninja Master **Occupation:** Megalomaniac, Martial Artist

Str	Dex	Con	Int	Wis	Cha	Melee
18	14	16	15	16	13	+13/+14
+4	+2	+3	+2	+3	+1	Atk Bonus

DMG	FORT	REF	WILL	Speed	Ranged
+5	+5	+4	+5	30	+11
Save	Save	Save	Save	Walking	Atk Bonus

SKILLS

Acrobatics (Dex) +8, Balance (Dex) +8, Bluff (Cha) +7, Climb (Str) +10, Disguise (Cha) +7, Escape Artist (Dex) +8, Gather Information (Cha) +7, Hide (Dex) +8, Intimidate (Cha) +15, Jump (Str) +10, Knowledge—Culture (Int) +8, Knowledge—History (Int) +8, Language +1 (Japanese), Listen (Wis) +9, Move Silently (Dex) +8, Search (Int) +8, Spot (Wis) +9, Survival (Wis) +9

Initiative

+2

DEX

Dma Bonus

+12/+12 S/L

Fist & Claws

DEFENSE

19/21

Flat Footed

CHARACTERISTICS

Real Name: Oruku Saki
Height: 6' 2"
Weight: 180 lb.
Eyes: Brown
Hair: Black
Birthplace: Unknown
Group Affiliation: The Foot Ninja Clan
Headquarters: Unknown
Relatives: Unknown
Other Aliases: Shred Head
Marital Status: Single
First Appeared: Teenage Mutant Ninja turtles #1

FEATS

Accurate Attack, All Out Attack, Ambidexterity, Assessment, Attack Focus—Unarmed, Attack Focus—Armed, Blind Fight, Chokehold, Dodge, Endurance, Expertise, Great Fortitude, Improved Critical (Unarmed), Improved Critical (Claws), Improved Disarm, Improved Grapple, Infamy, Iron Will, Leadership, Lightning Reflexes, Minions, Move by Attack, Power Attack, Quick Draw, Rapid Strike, Rapid Takedown, Startle, Surprise Strike, Takedown Attack, Toughness, Whirlwind Attack

POWERS

Armour +4: Shredder wears some ancient magically infused armour, which is covered in spiked barbs allowing him to inflict up to power rank lethal damage upon foes on a successful melee attack strike. The armour also increases his physical strength granting him power rank bonus to melee damage, all Strength based skill checks, and Strength checks. Each power rank also doubles his carrying capacity. [*Extras:* Natural Weapon—Claws, Super Strength; *Source:* Magical/Super Science; *Cost:* 3 pp].

Strike +4: Shredder is very powerful martial arts and is capable of delivering some devastating blows to his enemies. This allows him to add his Strike power rank as a bonus to his damage bonus with melee attacks doing lethal damage. [*Source:* Training; *Cost:* 2 pp].

WEAKNESSES

Other than an intense hatred of the Turtles Shredder has no known weaknesses.

PERSONALITY

Shredder is cruel, and cunning as a fox he seeks power in all things and wants nothing more than the complete and utter control of the world. People are nothing to him other than pawns and he treats them as dispensable. Shredder has no qualms about hurting people to get what he wants and cares nothing for casualties.

HISTORY

I am Oroku Saki, Ninja Master of the Foot Clan. The Foot have existed for centuries, and I am their prodigy. The sum-total of all past Masters before me, I surpass them all in skill and knowledge. I am unstoppable. I reign supreme in the Clan, as I will one day the entire globe... and beyond. Rejoice that I honor you with these words, o worm! Bow before my magnificence and might, and I may spare you when my time arrives. But only if it pleases me to do so! Who I am and what I do is none of your concern! Merely prepare yourself for the inevitability of my reign! I have spoken! Begone with you!

MORE HISTORY

VEHICLE

Vehicle Type:	Size:	Movement:	Hardness:
Armour Bonus:	Cost:	Features:	

MORE POWERS

DEVICES

MAP

MAP FEATURES

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HEADQUARTERS

NOTES

VILLAIN POINTS

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